

TAKAPUNA SUMMER FOOTBALL

“SUMMER FOOTBALL FOR EVERYONE”



RULES & REGULATIONS OF THE COMPETITION

RESPECT and you will be rewarded –

Each adult game the referee will nominate a player that has shown Fair play and good sportsmanship to his/hers fellow players/opposing team and most of all RESPECT for the referee!

On the score card there will be an insert for the referee to put a player's name from each game – the referee will choose the player he/she feels has shown the best display of sportsmanship and put their name on the score sheet

When all games are finished the referees will provide all nominated players and they will all go in a draw to win a sponsored prize.

Team Structure -

Adults

- Up to 8 teams in the league play each other twice - with a cup competition
- Squad of 12 - with 7 playing on the field.
- Normal 7 aside field
- Cost \$450 per team
- Referee's will be assigned where ever possible through United Soccer 1
- Duration 15 minutes per half (30mins)
- Every Wednesday from Times pm

Summer football cup (all leagues) on Saturday 31st January

If, however you have player injuries or players on holiday, you may replace these players as long as you don't exceed the 12 player team limit. When making a change you must notify the organizers via email taka.summerfootball@gmail.com no later than 4pm on the Wednesday of the game.

No player replacements will be accepted after round 11.

Teams must start the game with 5 players or lose by default.

Mixed Division

- › Young males do not count as females in the Mixed Section
- › There must be 4 females on the field at all times, If you have a female in goals for you – this is your choice, so please make sure they are experienced or understand what is involved
- › N.B. It must be remembered that this is a social competition and the mixed is the opportunity for the women to display their skills.
- › The men have Semi-Serious and Social Divisions to show their talent. Mixed is for the women. Please keep this in mind when you take the park.

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Kids & Youth Leagues –

- 1 x Kids League
- 1 x Youth League

Kids – 5 to 8 (Mixed Boys & Girls) –

- Up to 8 in the league/play each other twice - with a cup competition
- Squad of 8 - with 5 playing on the field.
- Rules attached
- Pitch Size – Quarter of a 7 aside field
- Cost \$200 per team
- Referees will be assigned from each team for each half - unless referee's can be assigned. Whistles will be supplied.
- Duration 12 minutes per half (25mins) one minute turn around
- Every Wednesday from Times 5.30pm
- NO GK – small shoot Goals
- Summer football cup (all leagues) on Saturday 31st January

Youth – 9 to 12 (Mixed boys & girls)

- 8 team league play each other twice – with a cup competition
- Squad of 8 - with 5 playing on the field.
- Rules attached
- Pitch Size - Half a 7 side field
- Cost \$200 per team
- Referees will be assigned from each team for each half - unless referee's can be assigned. Whistles will be supplied.
- Duration 12 minutes per half (25mins) one minute turnaround
- Times 5.30 on 4 fields (On 2 - 7 aside fields – split into)
- NO GK – small shoot Goals

If, however you have player injuries or players on holiday, you may replace these players as long as you don't exceed the 8 player team limit. When making a change you must notify one of the organizing committee at least 30 minutes prior to the commencement of your game. (Either by e-mailing the organizers up to a Wednesday night or by doing it prior to you match)

No player replacements will be accepted after round 11.

Teams must start the game with 5 players or lose by default.

Equipment

- Each team must have identical colored and style shirts

- Shin Pads must be worn, **No** exceptions.

Footwear

No screw in boots allowed.

No bare feet.

No work boots.

No screw in mouldies.

All other mouldies, running, turf, track, indoor shoes allowed

Playing Rules

Times

Adult - Matches will be 15 minutes each half.

Kids & Youth games will be 12.30 each way

Games commence on the sounding of the Hooter.

5.30pm Kids & Youth League

6:00pm Social Division

6.32pm Semi-Serious Division

7.04pm Mixed Division

(One minutes change over period before next match kicks off)

The 'Hooter' will sound for half-time, which is a straight turn around with no stoppage.

Half-time and full-time will occur on the next occasion the ball goes out of play.

If a penalty is given at half-time or full-time, the penalty will be taken.

The referee's decision (right or wrong) is final.

REMEMBER RESPECT AND YOU WILL BE REWARDED

All soccer rules apply with the following exceptions:

You shouldn't have to talk to the referee, if this is the case - Only the captain can talk to the referee

Persistent offending and questioning the referee's decision will result in the ball moving 1 meter toward the attacking goal. **If this questioning still goes on and goes into the penalty area a penalty will be given.**

There are unlimited rolling substitutions, however they are to be made near the half-way line and that the player must have left the field before his/her replacement takes their place.

There are no slide-tackles permitted whatsoever.

There are no offsides.

All free-kicks are indirect

Throw-ins can be kicked from the ground rather than thrown.

There is no restriction on distance. (You cannot score direct from a throw or kick in)

Mixed - Tackling on Girls by Guys.

This will be the referee's call, but use of force in tackles is discouraged. Referees will take a hard line on unnecessary tackling of females.

The Back Pass to Goal Keepers

You may pass the ball back to the goal keeper and he may pick it up. However, when the goalkeeper passes it out to his own team, it must touch two of his players before it can be passed back to the goalkeeper, if not; it results in an indirect free kick.

Penalty Area

- The following rules apply to the penalty area at both ends of the field.
- The goal-keeper is the only player allowed in the half-circle.
- The goal-keeper cannot leave the half-circle, however if his momentum from making a save takes him out of the half-circle he must make no attempt to play the ball and return to his half-circle immediately.
- If the goal-keeper plays the ball outside the half-circle it is a penalty kick. The penalty is taken from the top of the circle with the goalkeeper standing on the goal line between the posts.
- The ball is deemed within the goal area when the whole ball is inside the half-circle line. Alternatively the ball is deemed outside the half-circle when the whole ball is outside the line.
- If the ball is on the line any player can play the ball
- If a player from the defending team plays the ball inside the area it is a penalty kick to the attacking team.
- If an attacking player plays the ball inside the half-circle it is a free kick to the defending team within the half-circle.
- Players are allowed to go into the half-circle if general momentum takes them into the half-circle after playing the ball outside the half-circle. The player must make no attempt to play the ball or
- Interfere with the goal-keeper and must immediately leave the half-circle.
- No player can run through the half-circle to gain an advantage to the ball. If this occurs it is a free-kick outside the half-circle at the point of entry.
- N.B. It must be remembered that this is a social competition and there are a number of teams that soccer is not their first choice code. It is encouraged that participants help other teams as much as possible with the understanding of rules.
- It is also important for managers to pass on this information to their team members so that they in turn understand the rules. For clarification contact the organizers.

Competition Points

A win is worth 3 points

A draw is worth 1 point

A loss is worth 0 points

A Red card is -1 point

Non matching shirts -1 point

If teams are tied on points at the completion of the league competition, the final placing will be decided by:

Goal Difference

Goals For

Results between the two teams in competition play.

If still equal – First placed will be shared.

Disciplinary

If a player is sent-off the player will incur an automatic 1 game Suspension.

A sin-bin for any cautionary offence (yellow card) will be in place.

The referee will determine the length of the time spent in the 'Sin Bin' from between 2 – 5 minutes.

A 'sin-binned' or 'sent-off' player cannot be replaced.

Further incidents occur - Individuals will also be removed from the competition.

Teams that continue to have bad *player* discipline will be

Removed from the competition.

No alcoholic beverages may be brought to the playing fields at all as it contravenes the Club Liquor License.

Liquor will be confiscated.

Complaints regarding unregistered players

The complaint must be lodged with the referee prior to the Commencement of the game or at such time the unregistered player Takes the field of play.

Ensure the referee writes down the player's name the complaint is against.

Play the game (That is what you are there for)

Address the organization committee at the completion of the game.

No complaints will be looked into unless the above has been complied with. All complaints to be sent in writing to taka.summerfootball@gamil.com

The referee's decision is final

The game cannot commence or exist without a referee. Everyone goes out to do his or her best. Please do not abuse the referee. This will not be tolerated and continual offenders will be removed from the competition.

This is social summer football. It is meant to be a relaxing recreational activity over the summer period. Taking the field with this attitude will make the event more enjoyable.